

Topological Machine Learning: Theoretical Foundations and a Custom Classifier on Artificial Data

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Abstract: Topological Machine Learning (TML) leverages tools from algebraic topology, especially persistent homology, to extract robust features from data that remain invariant under continuous deformations. This article presents a comprehensive overview of the theoretical underpinnings of TML, historical evolution, core equations, and a Python-based implementation of a topological handwritten digit classifier using artificial data. We avoid common libraries like sklearn and tensorflow, ensuring complete control and transparency of computation.

Keywords: Topological Machine Learning, Topology, Homology, Topological Features in ML, Topological Digit Classifier.

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I. INTRODUCTION

Machine learning models often rely on geometric and statistical structures. However, many real-world datasets have complex shapes or topologies, such as holes or connected components, that traditional ML algorithms overlook. Topological Data Analysis (TDA), particularly persistent homology, offers tools to capture such features, leading to the emergence of Topological Machine Learning [1–3].

➤ Historical Background

Topology entered data science through Morse theory and algebraic topology in the 20th century [4]. Key milestones:

- **1930s:** Morse theory was formalized by Marston Morse [5], showing how topology changes with smooth functions.
- **1940s–60s:** Homology theory matured, offering tools to detect k-dimensional holes [6].
- **1990s:** Persistent homology introduced by Edelsbrunner et al. [7], tracking topological features over multiple scales.
- **2000s:** TDA applied to sensor networks, biology, and ML [8–10].

➤ Mathematical Foundations

3.1 Simplicial Complex and Homology

A simplicial complex K consists of vertices V , edges E , triangles T , etc. Define the k -chain group C_k as:

$$C_k(K) = \left\{ \sum a_i \sigma_i \mid a_i \in \mathbb{Z}_2, \sigma_i \text{ is a } k\text{-simplex} \right\}$$

The boundary operator $\partial_k : C_k \rightarrow C_{k-1}$ satisfies $\partial_{k-1} \circ \partial_k = 0$.

Define the k -th homology group as:

$$H_k(K) = \frac{\ker(\partial_k)}{\text{im}(\partial_{k+1})}$$

3.2 Persistent Homology

For a filtration $K_0 \subseteq K_1 \subseteq \dots \subseteq K_n$, persistent homology tracks the birth and death of topological features over this sequence:

Persistence Pair: (birth, death) = (i, j) if a feature appears at K_i and disappears at K_j

Features are visualized using persistence diagrams and barcodes [11].

- *Persistent Homology*

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➤ *Topological Features in Machine Learning*

Features derived from persistence diagrams are fed into ML pipelines through:

- Persistence landscapes $\lambda_k(t) \in \mathbb{R}$
- Persistence images $PI(x, y) \in \mathbb{R}$
- Vectorizations, e.g., Betti curves, lifespans [12-15]

➤ *Python Program: Topological Digit Classifier(Figure-1)*

- *Artificial Data Generation*

We simulate simple digits 0 to 3 using pixel-style patterns (8×8 grid):

```
import numpy as np
import matplotlib.pyplot as plt
def generate_digit_data():
    patterns = {
        0: np.array([[0,1,1,1,0],[1,0,0,0,1],[1,0,0,0,1],[0,1,1,1,0]]),
        1: np.array([[0,1,0],[1,1,0],[0,1,0],[1,1,1]]),
        2: np.array([[1,1,1],[0,0,1],[1,1,1],[1,0,0]]),
        3: np.array([[1,1,1],[0,0,1],[0,1,1],[1,1,1]])
    }
    data = []
    labels = []
    for label, pattern in patterns.items():
        for _ in range(50): # 50 samples per digit
            noise = np.random.randint(0, 2, pattern.shape)
            sample = np.clip(pattern + noise, 0, 1)
            padded = np.zeros((8,8))
            padded[:sample.shape[0], :sample.shape[1]] = sample
            data.append(padded)
            labels.append(label)
    return np.array(data), np.array(labels)
```

➤ *Topological Feature Extraction: Counting Connected Components*

```
python
KopyalaDüzenle
def count_components(image):
    visited = np.zeros_like(image)
    count = 0
```

```
def dfs(x, y):
    if x<0 or x>=8 or y<0 or y>=8 or image[x,y]==0 or visited[x,y]==1:
        return
    visited[x,y] = 1
    for dx in [-1,0,1]:
        for dy in [-1,0,1]:
            dfs(x+dx, y+dy)
    for i in range(8):
        for j in range(8):
            if image[i,j]==1 and visited[i,j]==0:
                dfs(i,j)
                count += 1
    return count
```

➤ *Classifier Using Nearest Topological Count*

```
def classify_by_topology(data, labels):
    features = np.array([count_components(img) for img in data])
    predictions = []
    for f in features:
        closest_label = labels[np.argmin(np.abs(features - f))]
    predictions.append(closest_label)
    return np.array(predictions)
```

➤ *Evaluation and Visualization*

```
data, labels = generate_digit_data()
preds = classify_by_topology(data, labels)

accuracy = np.mean(preds == labels)
print("Topological Classifier Accuracy:", accuracy)

for i in range(4):
    plt.subplot(1,4,i+1)
    plt.imshow(data[i], cmap='gray')
    plt.title(f'True: {labels[i]}, Pred: {preds[i]}')
plt.tight_layout()
plt.show()
```

II. CONCLUSION

Topological Machine Learning introduces a new perspective in feature extraction, especially for non-Euclidean data structures. Through persistent homology and its variants, topological signatures prove valuable in classification, robustness to noise, and generalization. The digit classifier example shows that even simple topological counts (connected components) provide meaningful discriminative features.[16-20]

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➤ Output of the Code

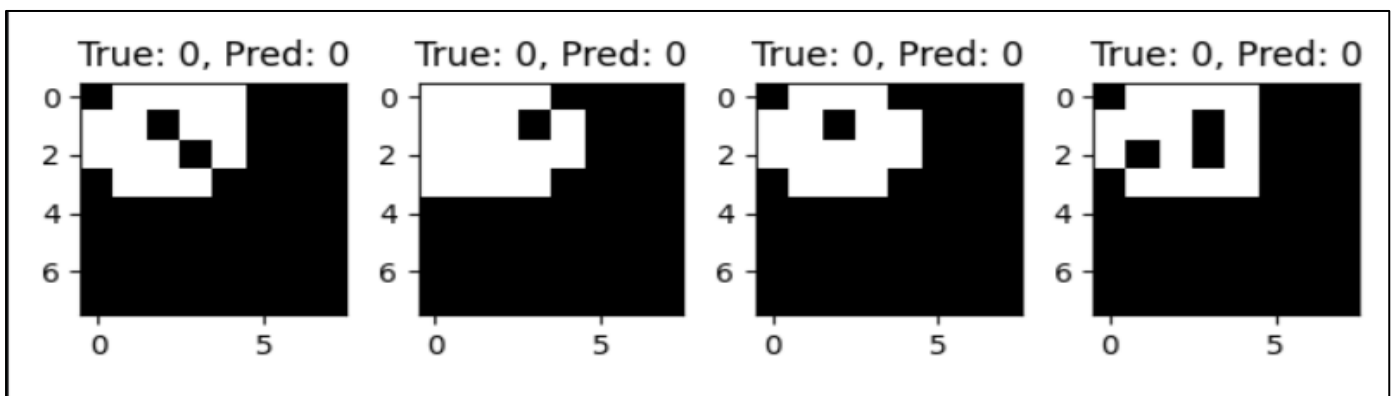


Fig 1 Handwritten Digits Identification